E-LEARNING COURSE CREATION REQUEST FORM



| Requestor Info | | | | | | | | |
|--|----------------|--|---|--------------------------------|--------------------------|-----------|--|--|
| | | | | | | | | |
| Name of the Requestor Position | : | | | | | | | |
| Requestor Contact Info Module Title | : | | | | | | | |
| (Please specify the name and code of the course | · if preter | rmined) | | | | | | |
| Urgency / Desired Completion Date (Kindly specify the exact due date) | : | | | | | | | |
| Reason (Tick as appropriate) | : | New module | | Major change in a module | | | Other (please specify): | |
| Subject Matter Expert (Kindly specify the person who will be contact pe | : erson an | nd content provider) | | | | | | |
| | | | Course | e Content | | | | |
| | | | | | | | | |
| Target Audience(s) (Age, speciality, position, prior knowledge if any, | : | | | | | | | |
| Learning Goals (Please specify learner's expected outcome) | : | This module mainly air | ns to guide learner | rs reach to | {please | e select} | | |
| Expiry Date of Course (Please specify an exact date) | : | Does not expire | | Expires on the date : | | | | |
| Provided Material | : | Directory to Content in (to be filled in by Training 8 | | list) | Material shared : (date) | | | |
| Type of Provided Material | : | Text | | Image | | | Other (please specify): | |
| (to be filled in by Training & Development Speci | alist) | Video | | Questions | | | | |
| Provision of Materials or Transcript (Training & Development Specialist will indicate | : e as requ | Material required | | Material not required | | | Other (please specify): | |
| Voiceover (Indicate if voiceover is to be used) | : | Required (mandatory) (to be decided by Training 8 | Development Specia | Not required (optional) | | | Do not use narration | |
| Desired Deliverables (Tick as appropriate) | : | 0 0 0 0 | Online Module Ungraded Quiz Graded Quiz Interactive mate: Reading passage Video Animation | | | | Powerpoint Presentation Game Animated Text Animated Slides Live session(s) Survey(s) Other (please specify): | |
| Measurement of Success (Assessment Type and Pass rate) | : | | No measurement Pre-assessment a End of module st | and post-assessment scores | | | Other (please specify): | |
| Required Duration for Completion (Kindly select the hours from dropdown you proj | : ect or re | Minimum equire for the completion of th | {please select} | of learning might be required. | | | | |
| Required number of Modules (Kindly note a "module" refers to a week of learn | : ning) | Minimum | {please select} | of learning might be required. | | | | |
| Course Completion Requirement (Tick as appropriat-when course will finish) | : | E-learning completed | | When module test completed | | | When reached pass rate | |
| Instructor decision mad Practical component is completed | | | | | | | | |
| Brief Explanation (Kindly specify important points) | : | | | | | | | |



INSTRUCTIONAL DESIGN | ARTICULATE STORYLINE

| | | | | Course Info | | | |
|---|---|--|---|--------------------------|----------------------------|----------|---|
| Course title Code Subject Matter Expert Expectations Target Group Cloud Directory Final Product Delivery Due Date | : | Lorem ipsum do Lorem ipsum do Lorem ipsum do Lorem ipsum do Lorem ipsum do Lorem ipsum do 01/01/2024 | lor sit amet lor sit amet lor sit amet lor sit amet | Team Members | | | |
| | | | | Team Members | | | |
| Instructional Designer Learning Experience Designer Internal Review | : | | | | | | |
| | | | P | Project Manageme | nt | | |
| Drafting Due Date Scriptwriting Due Date Storyboarding Due Date Developing Due Date Status Report Version | : | 01/01/2024 01/01/2024 01/01/2024 01/01/2024 In Progress v1.0 | | | | | |
| | | | | Course Structure | | | |
| | | | | Course Structure | | | |
| Brief Explanation Expected Duration Estimated Duration | : | minim veniam reprehenderit | rem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim nim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat. Duis aute irure dolor in orehenderit in voluptate velit esse cillum dolore eu fugiat nulla pariatur. Excepteur sint occaecat cupidatat non proident, sunt in cul i officia deserunt mollit anim id est laborum. nimum {please select} of learning might be required. | | | | |
| Learning Goals | : (i) (ii) (iii) | remer unders | er completing this module, participants will be proficient in remembering lorem ipsum dolor sit amet understanding lorem ipsum dolor sit amet applying lorem ipsum dolor sit amet | | | | |
| Learning Objectives | : (i) | Upon completi | Upon completion of the course, learners will be able to lorem Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. | | | | |
| | (ii) | lorem | lorem Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. | | | | |
| Pass Rate | (iii) : | lorem | Lorem ipsum d aliqua. | olor sit amet, consectet | ur adipiscing elit, sed d | o eiusmo | d tempor incididunt ut labore et dolore magna |
| | | | | 0 | | | |
| | | | | Content | | | |
| Provided Content | : | | Text Image Video | | | | Question Access link/person Expectations |
| Items | : | | [RD] Reading [V] Video [PQ] Practice Q [GQ] Graded Q [DP] Discussion | uiz | | | [3D] 3D Animation [AiV] AI Video Person [ATOI] Animated Text or Imagery [AnS] Animated Slides [GM] Game |
| | | | | Sample Personas | 3 | | |
| Sample Persona (i) | : | minim veniam | quis nostrud exe | | is nisi ut aliquip ex ea c | | dunt ut labore et dolore magna aliqua. Ut enim ad o consequat. Duis aute irure dolor in |
| Sample Persona (ii) | : | minim veniam | quis nostrud exe | | is nisi ut aliquip ex ea c | | dunt ut labore et dolore magna aliqua. Ut enim ad o consequat. Duis aute irure dolor in |

| | | | Consistency Standards | | | |
|-------------------------------|---|--|---|--------------------------------|--|--|
| Font Family Font Size | : | Lorem ipsum (Articulate), Lorem 24 (titles), 18 (paragraph) | i ipsum (Video) | | | |
| Color Base Palette | : | On Branding On Audience On Scheme of On Psycholog On Symbolism | f Images gical Impact | | On Conventional Industry Colors On Nature Color Harmony On Wheel/Palette Generator On Random Generator Other | |
| Color Codes | : | Background Color Text Color Palette Colors Contrast Ratio Color Harmony Type Accessibility Analysis | Lorem ipsum Lorem ipsum # # # 4.5:1 Complementary | # | # | |
| Voiceover | : | Lorem ipsum dolor sit amet | | | | |
| Characters | : | Lorem ipsum dolor sit amet | | | | |
| Software Template link | : | Lorem ipsum dolor sit amet | | | | |
| Tools to Utilize | : | Articulate Sto | se udio ek | | Adobe Creative Suite Google G Suite MS Office Speechify Create Studio 3 Other: please specify | |
| | | TI | heoretical Contribution | | | |
| Pedagogical Theories Utilized | | | m by Lev Vygotsky (1960S) | | | |
| | | Behaviorism by Skinner (1930s) Cognitivism by Jean Piaget (1960s) Connectivism by Jean Piaget (1960s) Cognitive Load Theory by John Sweller (1990s) Social Learning Theory by Albert Bandura (1970s) Social Learning Theory by Edward Deci and Richard Ryan (1980s) Multiple Intelligences Theory by Howard Gardner (1980s) Andragogy by Malcolm Knowles (1970s) Universal Design for Learning by Center for Applied Special Technology (CAST) (1990s) Self-efficacy Theory by Albert Bandura (1970s) Flow Theory by Mihaly Csikszentmihalyi (1970s) Inquiry Based Learning by John Dewey (1930s) Cognitive Taxonomy by Benjamin Bloom (1960s) Experiential Learning Theory by Paul Kolb (1980s) Multimedia Learning Theory by Richard Mayer (1980s) Situational Leadership Theory by Paul Hersey and Ken Blanchard (1970s) Discovery Learning by Jerome Bruner (1960s) Problem-Based Learning Theory by Jack Mezirow (1980s) | | | | |
| Instructional Models Utilized | : | ADDIE by Floral Smith and Ra Dick, Carey a Morrison, Rose Principles of Action Mappi ARCS Model Constructivis SAM-Success Rapid Prototy Action Learn Nine Events of TPACK by Pu Communities | raining Evaluation by Donald Kirkpatrick (1950s) orida State University (1970s) gan Model by Smith and Ragan (2000s) nd Carey by Walter Dick, Lou Carey, James Cares, Kalman, and Kemp Model by Kemp (1990s) Instruction by David Merrill (2000s) ing by Cathy Moore (2000s) of Motivation by John Keller (1980s) t Learning Design by George W. Gagnon, Jr., and ive Approximation Model by Michael Allen (2010) roping Model by Tripp and Bichelmeyer (1990s) ing by Reg Revans (1940s) of Instruction by Robert Gagne (1960s) inya Mishra and Matthew J. Koehler (2000s) of Practice by Etienne Wenger and Jean Lave (150logy Acceptance Model by Fred Davis (1990s) | y (1970s) I Michelle Os) | Collay (2000s) | |
| Learning Strategies Utilized | : | Gamification Microlearnin | | | Analogies Data-Driven Design | |

| | | Narrative and Storytelling Mobile Learning (mLearning) Blended Learning Accessiblity and Inclusivity | Self-Assessment and Reflection Feedback Loops Scalability and Sustainability Learner-Centered Design |
|------|---------------|---|---|
| | | Interactive Elements Scenario-Based Learning Personalization Project-Based Learning Multimedia Utilization Continuous Improvement Structural content transformation | Community and Social Presence Synchronous and Asynchronous Learning Elements Augmented Reality (AR) and Virtual Reality (VR) Cultural Sensitivity and Global Perspectives Peer Learning and Mentoring Learning Analytics Emotional Design |
| | | Outline | |
| Item | : Lorem Ipsui | n | |
| | | Outline | Notes |
| | | | |
| | | | |
| | | | |
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SCRIPTWRITING

| Item Nu | Lorem ipsum dolor sit amet | Date | 01.01.2024 |
|--------------------|----------------------------|------------------------|------------|
| Item Type | Lorem ipsum dolor sit amet | SME Content Word Total | 0 |
| Item Name | Lorem ipsum dolor sit amet | ID Content Word Total | 0 |
| Link to storyboard | Lorem ipsum dolor sit amet | Expected Duration | 0.00 |
| Link to folder | Lorem ipsum dolor sit amet | | |

| SME CONTENT | Word Count | Word Count | ID CONTENT |
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PEDAGOGY PRINCIPLES

NOTE for the reviewer:
This document serves as a practical guide, meticulously curated to ensure the creation of effective, engaging, and impactful learning experiences. It's important to note that this checklist is a sample, intended to be used as a framework to guarantee that every crucial element in the instructional design process is thoroughly covered. Please refer to the items listed below and ensure that each one is diligently reviewed and checked off to maximize the quality and success of your e-learning module.

ID Checklist

| Count 180 words per minute and make video between 3-5 mins | |
|---|---|
| Split up long sentences | |
| Simplify all sentences without changing the meaning | |
| Write pronunciation guide for abbreviations | |
| Write pronunciation guide for brandnames | |
| Keep the script conversational and use conversational tone | |
| Use "you" to refer to learners | |
| Start and end with presenter | |
| Inform learning about learning objectives with split screen | |
| Copy and paste the same type of slides for alignment consistency | |
| Provide reference link to outsourced icons and tag graphic designer | |
| Check estimated times on syllabus | |
| Check how brandnames are written | |
| Add caption to logos/icons | |
| Keep font size same for each text | |
| Keep font type same for each slide |)00000000000000000000000000000000000000 |
| Keep time reference subtle (previously - instead of in previous lessons) | |
| Use international and culture independent metaphors | |
| Start with a hook | |
| Use 60 words voiceover each slide maximum | |
| Keep subject and verb closer in passive sentences | |
| Check color codes for consistency | |
| Use active voice if possible | |
| Use verbs in Bloom's taxonomy for learning objectives | |
| Consider Personas prepared before the course | |
| Make sure to use icons and graphics from the project library exclusively. | |
| Ensure graphics are properly aligned for each slide | |
| Make sure that there is minimal duplication of onscreen text and voiceover. | |
| The final points in each bulleted list contain "and" or "finally". | |
| Summarize the key takeaways at the end | |
| Avoid blank screens between animations with titles and text | |
| Use 'with previous' or 'after previous' on animation pane | |
| Set the delay duration to 0.25 in each slide | |
| Make sure no shadow added to graphics | |
| Say hello or welcome only in the first lesson slide. | |
| Animate icons "rise up" and texts "fade" | |
| Do not use background for product icons | |
| Do not lead to next items in video script as there might be change in future. | |
| Minimize text and maximize imagery on slides | |
| Check - Spell/Grammar | |
| Apply Bloom, Gagne and Mayer | |
| Add correct/wrong feedback to knowledge check | Π |